

Application Lifecycle Management Using Visual Studio (3 Days)

This three-day comprehensive course provides students with the knowledge and skills to effectively use the Application Lifecycle Management (ALM) tools found in Visual Studio and Azure DevOps Server (f.k.a. Team Foundation Server) to plan, track, design, develop, test, and deliver business value in the form of working software. The course demonstrates to developers, testers, product owners, project managers, architects, testers, and release managers the value of the various features and capabilities found throughout Visual Studio and Azure DevOps Server.

Prerequisites

Before attending this course, a student should have experience working on a software development team and be familiar with that team's development processes, practices, and tools. Additionally, students should:

- \checkmark Have familiarity with agile practices and Scrum
- \checkmark Be able to read and understand C# .NET code (all source code will be provided)
- \checkmark Have used Visual Studio 2015, 2017, or 2019
- \checkmark Be able to read and understand requirements
- \checkmark Understand Microsoft Windows basics

Audience

This course is intended for current software development professionals who are involved in building applications with Visual Studio and Azure DevOps. Regardless of the student's role, he or she will be able to learn and get hands-on experience with all of the ALM features found in Visual Studio and Azure DevOps Server.

Course Outline

Module 1: Introduction to Visual Studio ALM

✓ Application Lifecycle Management overview
✓ Visual Studio and Azure DevOps tools and features

 \checkmark Azure DevOps Server vs. Azure DevOps Services

✓ Features and capabilities by edition and role

Module 2: Team Projects

- \checkmark The various administrator roles
- \checkmark Team project collections and team projects
- \checkmark Creating a team project collection and team project

 \checkmark Configuring a team project (areas, iterations, etc.)

- \checkmark Configuring teams and team membership
- ✓ Securing a team project

Module 3: Planning and Managing Work

- \checkmark Introduction to Azure Boards
- ✓ Selecting a work item process (e.g. Scrum)
- \checkmark Creating a custom, inherited process
- \checkmark Work item types, categories, and hierarchies
- \checkmark Creating, tagging, finding, and managing work items
- \checkmark Querying and charting work items

 \checkmark Using the agile backlogs, boards, and task boards

- \checkmark Using Excel to query and update work items
- ✓ Hierarchical backlogs (e.g. epics and features)

Module 4: Version Control

- \checkmark Introduction to Azure Repos
- \checkmark Git version control system overview
- \checkmark Basic and advanced Git workflows
- \checkmark TFVC version control system overview
- \checkmark Basic and advanced TFVC workflows
- \checkmark Working with Azure Repos from Visual Studio

 \checkmark Associating work items to commits for traceability

Module 5: Collaborating as a Team

- ✓ Collaborating effectively as a team
- ✓ Improving team productivity

 \checkmark Pairing, swarming, and mobbing patterns of work

- \checkmark Creating and maintaining a wiki
- \checkmark Using pull requests to perform code reviews
- \checkmark Requesting and capturing stakeholder feedback

 \checkmark Collaborating in real time with Visual Studio Live Share

Module 6: Writing Quality Code

- \checkmark Writing and running unit tests
- \checkmark Using Visual Studio Test Explorer
- \checkmark Leveraging parameterized unit tests
- \checkmark Measuring code coverage while testing
- \checkmark Using IntelliTest to generate unit tests
- \checkmark Using Live Unit Testing to run impacted tests
- \checkmark Test-Driven Development (TDD) overview
- \checkmark Code analysis, code metrics, and code clone analysis

 \checkmark Using application profiling and IntelliTrace

Module 7: Testing the Application

- \checkmark Introduction to Azure Test Plans
- \checkmark Test case management (test plans, suites, cases)
- \checkmark Manually testing web and desktop applications
- \checkmark Automated acceptance testing in Visual Studio
- \checkmark Testing through the UI using Selenium and Appium
- \checkmark Load testing using JMeter
- \checkmark Exploratory testing using Test & Feedback extension

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Module 8: Building and Releasing

- \checkmark Introduction to Azure Pipelines
- \checkmark Configuring and using build pipelines
- \checkmark Running tests in the pipeline
 - \checkmark Practicing Continuous Integration (CI)
 - \checkmark Configuring and using release pipelines
- \checkmark Practicing Continuous Delivery (CD)

Module 9: Reporting

- \checkmark Agile metrics vs. traditional metrics
- \checkmark Configuring alerts and notifications

- \checkmark Ad-hoc reporting/charting using Excel
- \checkmark Using the Microsoft Analytics extension
- \checkmark Querying data using the REST API

Module 10: Improving DevOps

- ✓ What is DevOps?
- \checkmark Principles, challenges, and goals
- \checkmark The Three Ways (flow, feedback, continual learning)
- \checkmark Achieving Continuous Delivery (CD)
- \checkmark Resources