Introduction to Adobe Captivate 2019 (2 Day)

Course Outline

This Introduction to Adobe Captivate 2019 training class that teaches the core Adobe Captivate 2019 skills needed to create interactive eLearning and mLearning content. You will learn how to create a soft-skills lesson from scratch. You'll learn to record and produce software demonstrations and interactive training simulations.

Course Benefits

- Learn to control the mouse pointer and add such standard objects as text captions, images, characters, assets from the eLearning Brothers, and highlight boxes.

- Learn to record, import, and edit audio and further enhance the learner experience by adding interactivity via click boxes, buttons and text entry boxes.

- Learn to import existing PowerPoint content into Captivate.

- Learn to publish your project in SWF and HTML5 formats so that your content can be uploaded to a web server for consumption on virtually any device, including the iPad, iPhone and other mobile devices.

Course Outline

Exploring Captivate
Explore a Finished Captivate Project
Zoom and Magnify
Navigate a Project
Explore and Reset the Workspace
Preview the Entire Project

New Projects and Soft Skills eLearning
Create a Blank Project
Add Images to Placeholders
Import Images
Use a Smart Shape as a Button
Disable Click Sounds

Screen Recordings
Rehearse a Script
Review Recording Settings
Review Recording Modes
Record Using Multiple Modes
Record a Custom Simulation
Record a Demonstration that Pans
Manually Record the Screen

Video Demos
Record a Video Demo
Add a Video Zoom
Add a Video Pan
Smooth a Mouse Path and Show Visual Clicks
Split a Video
Trim a Video
Insert a Video Project into a Standard Project
Publish a Video Demo

Captions, Styles, Timing, and Round Tripping
Insert and Edit Text Captions
Edit the Default Caption Style
Change a Callout Type Used by a Text Caption
Control Slide Timing
Control Slide Object Timing
Check Spelling
Align Slide Objects
Export Captions to Word
Import Captions from Word into Captivate

Pointers, Paths, Paths, Boxes, and Buttons
Control Mouse Effects
Edit a Mouse Path
Clone an Object Style
Insert a Highlight Box
Insert an Image Button
Control Appear After Timing

Images and Videos
Insert, Resize, and Restore an Image
Import Images into the Library
Resize, Transform, and Align Images
Manage Unused Library Assets
Create an Image Slideshow
Insert a Video
Set Video Properties

Audio
Work with Rollover Captions
Import Audio onto a Slide Object
Import Background Audio
Add a Slide Note
Calibrate a Microphone
Record Slide Audio
Import Audio onto a Slide
Edit an Audio File
Insert Silence
Convert Text-to-Speech

States, Animations, and Object Effects
Change State Views for a Button
Add an Animation to a slide
Insert a Text Animation
Apply an Effect to a Slide Object
Apply a Free Fall Effect to an Object

Software Simulations
Hide the Mouse
Replace Phrases
Insert a Click Box
Insert a Text Entry Box

Working with PowerPoint
Create a Project from a Presentation
Edit the Source Presentation
Synchronize with Source
Rescale a Project

Quizzing
Edit Quizzing Object Styles
Set the Quiz Preferences
Question Slides
Insert Question Slides
Edit a Question Slide
Compare Submit All to Submit Buttons
Insert a Knowledge Check
Review a GIFT File
Import a GIFT File into a Project
Create Question Pools
Move Questions to Pools
Insert Random Question Slides

Publishing
Apply a Skin
Edit, Save, and Delete a Skin
Name Slides
Check Publish Settings and Add a Loading
Screen
Publish as SWF and PDF
Run the HTML5 Tracker
Publish as HTML5