

## Advanced Adobe Captivate 2019 (2 Day)

### Course Outline

In this advanced Captivate training class, you will learn Captivate 2019's higher-end functionality while improving your production skills via project templates, design templates, advanced actions, and scripts. You will learn to collaborate with team members via Captivate's powerful commenting features. You'll enhance your users experience via variables that will make it seem like each eLearning lesson you produce has been customized for and is talking directly to your customer.

### Course Benefits

- Learn to create video demos.
- Learn to work with styles.
- Learn to create question pools and random question slides that make it difficult for learners to share quiz content.
- Learn Section 508 best practices.
- Learn to work with widgets and learn how to add them to a project.
- Learn to add multiple and conditional actions to your buttons and click boxes.
- Learn to leverage Captivate's collaboration tools.
- Learn to create a consistent look and feel across your projects using themes.
- Learn how to track quiz results.

### Course Outline

#### **Interactive Software Simulations and Caption Pre-Editing**

Rehearse a Script  
Set Recording Preferences  
Record a Simulation  
Edit a Text Capture Template

#### **Object Styles, Project Sharing, and Branching**

Create a New Style  
Apply an Object Style Globally  
Export and Import an Object Style  
Name a Slide  
Copy/Paste Project Assets  
Use Buttons to Create a Branch  
Explore the Branching View  
Create a Branch Group

### **Variables and Widgets**

- Add Project Information
- Insert a System Variable
- Edit a System Variable
- Create a User Variable
- Use a Variable to Gather Learner Data
- Insert and Format a Widget

### **Interactive Videos and Virtual Reality**

- Insert an Interactive Video
- Add Bookmarks
- Add Slide Overlays
- Create a Virtual Reality Project
- Add a Text Hotspot
- Add an Audio Hotspot
- Add a Quiz to a Virtual Reality Project

### **Interactions**

- Insert a Process Circle
- Create a Basic Drag and Drop Interaction
- Manage Drag and Drop Buttons and Write Captions
- Create a "Trick" Retry Slide
- Explore an Advanced Drag and Drop Project
- Create an Advanced Drag and Drop Interaction
- Change the States of a Smart Shape
- Use States to Swap Images

### **Accessible eLearning**

- Set Document Information
- Enable Accessibility
- Add Accessibility Text to Slides
- Import Slide Audio
- Add Shortcut Keys
- Add Closed Captions
- Set a Tab Order

### **Advanced Actions**

- Use a Completed Action
- Name Objects
- Create a Mask
- Control Object Visibility
- Create a Standard Advanced Action

- Attach an Action to a Button
- Group Timeline Objects
- Create a Variable
- Create a Conditional Action
- Create Decision Blocks

### **Project Templates and Master Slides**

- Work with the Main Master Slide
- Work with Content Masters
- Apply a Master to Filmstrip Slides
- Edit a Master
- Apply a Theme
- Create a Custom Theme
- Review a Template
- Create a Project Based on a Template
- Create a Project Template

### **Responsive Projects**

- Customize Breakpoints
- Save a Standard Project As Responsive
- Insert and Name Fluid Boxes
- Resize Fluid Boxes
- Add Content to Fluid Boxes
- Switch Modes
- Use the Position Inspector
- Modify a Single Breakpoint
- Exclude from View
- Add a New Breakpoint
- Position and Link Objects
- Edit Breakpoint Object Styles

### **Reporting Results**

- Set Quiz Reporting Options
- Create a Manifest File
- Report a Button Interaction
- Adjust Slide Object Interaction
- Preview in SCORM Cloud
- Publish a Content Package
- Create an Inquisiq LMS Account
- Create an LMS Course
- Attach a Lesson to a Course
- Test an eLearning Course