

Object-Oriented Programming in Using C# (5 Days)

Overview

This thorough and comprehensive Object-Oriented Programming in C# training class provides a practical introduction to programming in C#, utilizing the services provided by .NET. This course emphasizes the C# language.

This course is intended to be fully accessible to programmers who do not already have a strong background in object-oriented programming in C-like languages, such as C++ or Java. It is ideal, for example, for procedural programmers who desire to learn C#.

An important thrust of the course is to teach C# programming from an object-oriented perspective. It is often difficult for programmers trained originally in a procedural language to start "thinking in objects." This course introduces object-oriented concepts early, and C# is developed in a way that leverages its object orientation. A case study is used to illustrate creating a complete system using C# and .NET. Besides supporting traditional object-oriented features, such as classes, inheritance, and polymorphism, C# introduces several additional features, such as properties, indexers, delegates, events, and interfaces that make C# a compelling language for developing object-oriented and component-based systems. This course provides thorough coverage of all these features.

C# as a language is elegant and powerful. But to utilize its capabilities fully, you need to have a good understanding of how it works with the .NET Framework. The course explores several important interactions between C# and the .NET Framework, and it includes an introduction to major classes for collections, delegates, and events. It includes a succinct introduction to creating GUI programs using Windows Forms.

COURSE BENEFITS

- Acquire a working knowledge of C# programming
- Learn how to implement programs using C# and classes from the .NET Framework
- Learn how to implement simple GUI programs using Windows Forms
- Gain a working knowledge of important newer features in C#

COURSE OUTLINE

Introduction to NET

What is .NET?

.NET Framework and .NET Core

Application Models Managed Code Visual Studio 2019

C# Console and GUI Programs

First C# Programs

Hello, World Namespaces

Variables and Expressions Using C# as a Calculator

Input/Output in C#

.NET Framework Class Library

Data Types in C#

Data Types

Integer Types

Floating Point Types

Decimal Type

Characters and Strings

Boolean Type Conversions Nullable Types

Operators and Expressions

Operator Cardinality Arithmetic Operators Relational Operators

Logical Operators
Bitwise Operators

Assignment Operators

Expressions

Checked and Unchecked

Control Structures

If Tests Loops

Arrays

Foreach

More about Control Flow

Switch

Object-Oriented Programming

Objects Classes Inheritance Polymorphism

Object-Oriented Languages

Components

Classes

Classes as Structured Data

Methods

Constructors and Initialization Static Fields and Methods Constant and Readonly

More about Types

Overview of Types in C#

Value Types

Boxing and Unboxing

Reference Types

Implicitly Typed Variables

Methods, Properties and Operators

Methods

Parameter Passing Method Overloading

Variable-Length Parameter Lists

Properties

Auto-Implemented Properties

Operator Overloading

Characters and Strings

Characters

Strings

String Input
String Methods

String Mcthous

StringBuilder Class

Programming with Strings

Arrays and Indexers

Arrays

System.Array

Random Number Generation

Jagged Arrays

Rectangular Arrays

Arrays as Collections

Bank Case Study—Step 1

Indexers

Inheritance

Single Inheritance

Access Control

Method Hiding

Initialization

Bank Case Study—Step 2

Virtual Methods and Polymorphism

Virtual Methods and Dynamic Binding

Method Overriding

Fragile Base Class Problem

Polymorphism

Abstract Classes

Sealed Classes

Heterogeneous Collections

Bank Case Study—Step 3

Formatting and Conversion

ToString

Format Strings

String Formatting Methods

Bank Case Study—Step 4

Type Conversions

Exceptions

Exception Fundamentals

Structured Exception Handling

User-Defined Exception Classes

Inner Exceptions

Bank Case Study—Step 5

Interfaces

Interface Fundamentals

Programming with Interfaces

Using Interfaces at Runtime

Bank Case Study—Step 6

Resolving Ambiguities

.NET Interfaces and Collections

Collections

Bank Case Study—Step 7

IEnumerable and IEnumerator

Copy Semantics and ICloneable

Comparing Objects

Generic Types

Type-Safe Collections

Object Initializers

Collection Initializers

Anonymous Types

Bank Case Study—Step 8

Delegates and Events

Delegates

Anonymous Methods

Lambda Expressions

Events

Introduction to Windows Forms

Creating Windows Applications Using Visual

Studio 2019

Partial Classes

Buttons, Labels and Textboxes

Handling Events

Listbox Controls

Newer Features in C#